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## Lezione 10

7.12: 7.19

7.20:

7.12:  $\begin{pmatrix} 1 & 1 \\ 1 & 2 \end{pmatrix}$  Trova base ortogonale  $\begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$

$e_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$   $v$  ortogonale a  $e_1$   $v = \begin{pmatrix} x \\ y \end{pmatrix}$

$$(1 \ 0) \begin{pmatrix} 1 & 1 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = 0 \quad x + y = 0 \quad \text{Es: } \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$B = \left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right\}$  o.k. Cerca un  $\begin{pmatrix} x \\ y \end{pmatrix}$  non isotropo:

$$\begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$$

$$(x \ y) \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \neq 0$$

$$(0 \ 0 \ 1)$$

$$(-y - x) \begin{pmatrix} x \\ y \end{pmatrix} \neq 0$$

$$-2xy \neq 0$$

$$\underline{E_s}: \begin{pmatrix} 1 \\ 1 \end{pmatrix} = v_1 \text{ non \u00e9 isotropo}$$

Cerco  $v_2$  ortogonale a  $v_1$ :

$$(1 \ 1) \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = 0$$

$$(-1 \ -1) \begin{pmatrix} x \\ y \end{pmatrix} = 0$$

$$-x - y = 0$$

$$\underline{E_s}: \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$$\mathcal{B} = \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right\} \text{ \u00e9 ortogonale}$$

$$\rightarrow \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

$e_2$  non \u00e9 isotropo

$$\Rightarrow \mathfrak{g}|_U \text{ non \u00e9} \Rightarrow U \oplus U^\perp = \mathbb{R}^3$$

$$U = \text{Span}(e_2)$$

$$U^\perp \oplus U = \mathbb{R}^3$$

continua con  $U^\perp$

$$U^\perp = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} \mid (0 \ 1 \ 0) \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0 \right\}$$

$$U^\perp = \left\{ (0 \ 1 \ 0) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0 \right\} = \{y=0\} \leftarrow$$

Cerchiamo base ortogonale per  $U^\perp$

$$\text{Cerca un vettore non isotropo di } U^\perp = \{y=0\} = \left\{ \begin{pmatrix} x \\ 0 \\ z \end{pmatrix} \right\}$$

$$(x \ 0 \ z) \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ 0 \\ z \end{pmatrix} \neq 0$$

$$(z \ 0 \ x) \begin{pmatrix} x \\ 0 \\ z \end{pmatrix} = 2xz \neq 0 \Leftrightarrow x \neq 0 \wedge z \neq 0$$

Es:  $\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$

$$v_1 = e_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad v_2 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$$

Cerca  $\begin{pmatrix} x \\ y \\ z \end{pmatrix} \in U^\perp$  (cioè  $y=0$ )

$$v_3 = \begin{pmatrix} x \\ 0 \\ z \end{pmatrix} \leftarrow$$

che sia ortogonale a  $v_2$ :  $(1 \ 0 \ 1) \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ 0 \\ z \end{pmatrix} = 0$

$$(1 \ 0 \ 1) \begin{pmatrix} x \\ 0 \\ z \end{pmatrix} = x+z=0$$

Esempio:  $v_3 = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$

$$B = \left\{ \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} \right\}$$

↑                    ↑                    ↑  
base ortogonale

7.19:

Determina  $g$  t.c.  $\begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  siano base ortonormale

$$B = \left\{ \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\} \quad [g]_B = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$v_1$                      $v_2$

$$B \text{ ortonormale} \iff [g]_B = I$$

$$[g]_e = ?$$

$$[g]_e = {}^t [id]_B^e [g]_B [id]_B^e$$

$\stackrel{=}{M}$

$$M = [id]_B^e$$

$$M^{-1} = [id]_e^B = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \Rightarrow M = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^{-1} = -1 \begin{pmatrix} 1 & -1 \\ -1 & 0 \end{pmatrix}$$

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

$$M = \begin{pmatrix} -1 & 1 \\ 1 & 0 \end{pmatrix} \Rightarrow [g]_e = {}^t M [g]_B M$$

$$= \begin{pmatrix} -1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} -1 & 1 \\ 1 & 0 \end{pmatrix}$$

$$= \begin{pmatrix} -1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} -1 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 2 & -1 \\ -1 & 1 \end{pmatrix} = S$$

$$S = \begin{pmatrix} 2 & -1 \\ -1 & 1 \end{pmatrix} \quad \text{Verifica: } \begin{pmatrix} 0 \\ 1 \end{pmatrix} \text{ e } \begin{pmatrix} 1 \\ 1 \end{pmatrix} \text{ sono base ortonormale?}$$

$$g_S\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = 1 \quad g_S\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) = 0$$

VERIFICHE  
NON NECESSARIE

$$g_S\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) = 1$$

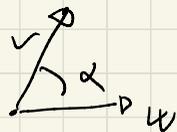
$$\begin{pmatrix} 1 & 1 \end{pmatrix} \underbrace{\begin{pmatrix} +2 & -1 \\ -1 & 1 \end{pmatrix}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 1 \quad \text{non torna}$$

7.20.

### PRODOTTI SCALARI DEFINITI POSITIVI

$V$  con prod. scalare def+

- $\|v\| \geq 0$  NORMA DI UN VETTORE  $v \in V$
- $d(P, Q)$  DISTANZA TRA PUNTI  $P, Q \in V$
- angolo fra due vettori non nulli:

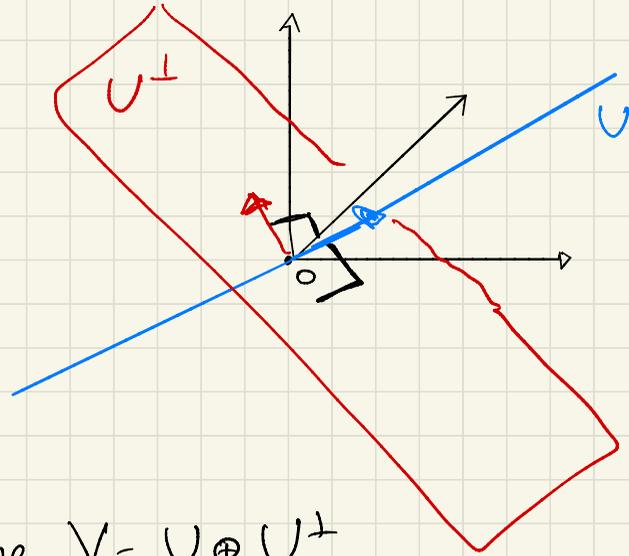
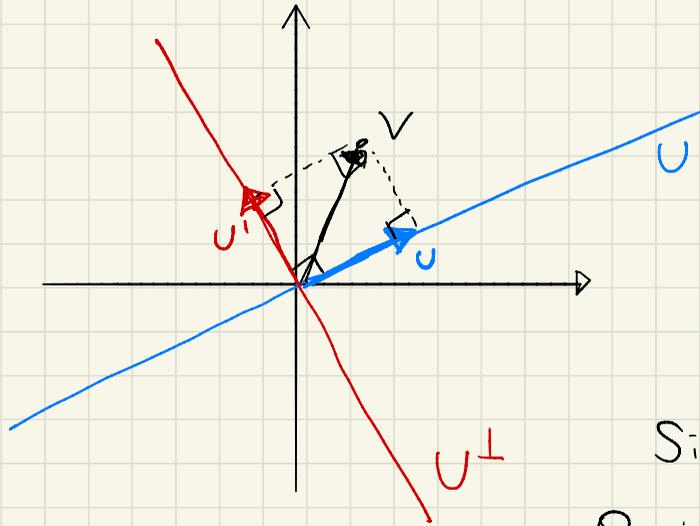


Es:  $\mathbb{R}^n$  con prod. scalare Euclideo.

### PROIEZIONE ORTOGONALE

$U \subseteq V$  sottospazio  $\Rightarrow V = U \oplus U^\perp$  perché  $g$  è def+

Se  $v \in V$



Siccome  $V = U \oplus U^\perp$

Ogni  $v \in V$  si scrive in modo UNICO

come  $v = u + u'$  con  $u \in U, u' \in U^\perp$

Chiamo  $u$  la **PROIEZIONE ORTOGONALE** di  $v$  su  $U$

$$u = P_U(v)$$

$P_U: V \rightarrow V$  endomorfismo  
che manda  $v$  sulla  
sua proiezione  $u$  in  $U$

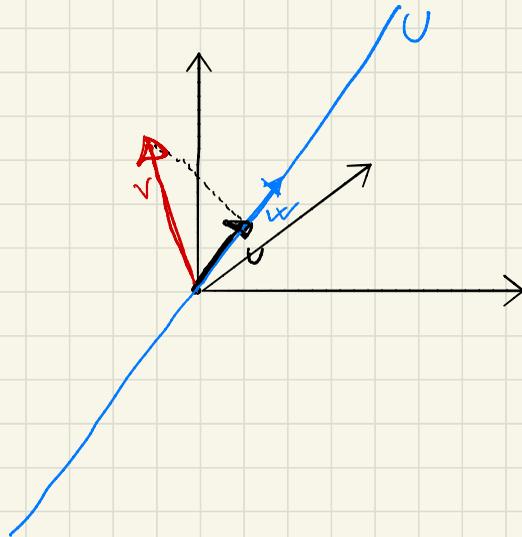
Come calcolare  $u$ ?

Se  $U = \text{Span}(w)$  è facile:

In questo caso

$$P_w(v) = P_U(v) = \frac{\langle v, w \rangle}{\langle w, w \rangle} w$$

**COEFFICIENTE  
DI FOURIER**



Prop: La formula funziona.

dim: Cerca un numero  $\lambda$  t.c.  $P_w(v) = \lambda w$

Quale condizione impongo?

$$u = \lambda w \quad \lambda \text{ incognita}$$

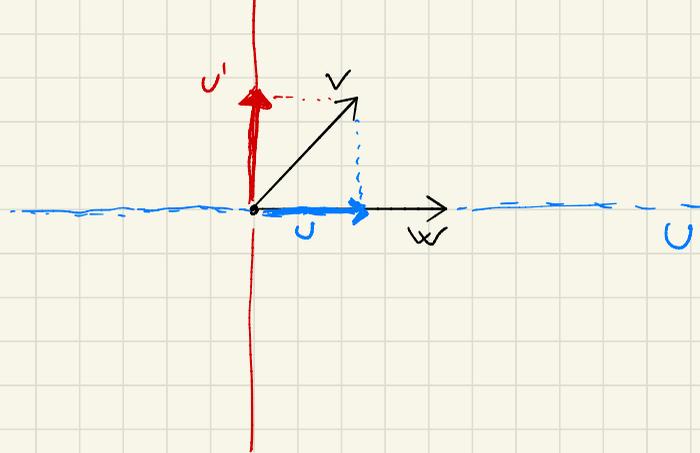
$u' = v - u \Leftrightarrow v = u + u'$   
deve venire ortogonale a  $w$

cioè  $\langle u', w \rangle = 0$

cioè  $\langle v - u, w \rangle = 0$

"  
 $\langle v - \lambda w, w \rangle = 0 \Leftrightarrow \langle v, w \rangle - \lambda \langle w, w \rangle = 0$

$\Leftrightarrow \langle v, w \rangle = \lambda \langle w, w \rangle \Leftrightarrow \lambda = \frac{\langle v, w \rangle}{\langle w, w \rangle}$



Esempi:

Es:  $w = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$   $v = \begin{pmatrix} 3 \\ -1 \\ 9 \end{pmatrix}$  Calcola  $P_w(v)$

$$P_w(v) = \frac{\langle v, w \rangle}{\langle w, w \rangle} w = \frac{3 - 2 + 12}{1 + 4 + 9} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} =$$

$\mathbb{R}^3$   
Euclideo

$$= \frac{13}{14} \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$

Calcolo di proiezione ortogonale su un piano:

$U$  piano in  $\mathbb{R}^3$

Come calcolare  $P_U(v)$ ?

Tecnica:

Calcolare  $u' = P_{U^\perp}(v)$

e quindi  $v = u + u' \Rightarrow u = v - u'$

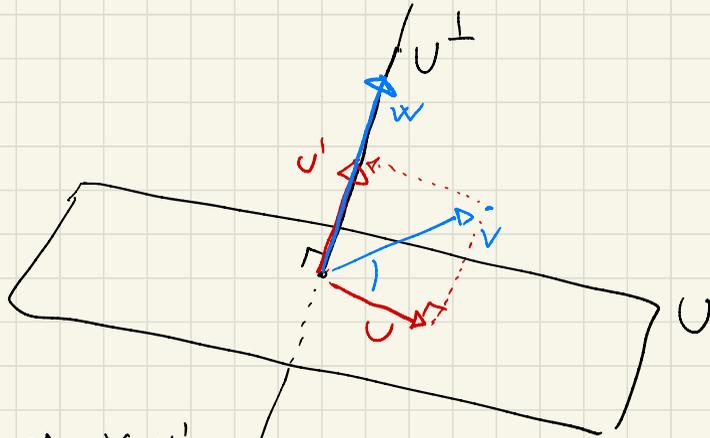
Esempio:

$$v = \begin{pmatrix} 2 \\ 0 \\ 5 \end{pmatrix}$$

$$U = \{ x - y + z = 0 \}$$

Trovo  $u = P_U(v)$ . Calcolo  $u' = P_{U^\perp}(v)$ :

$$U^\perp \text{ \u00e9 retta } U^\perp = \text{Span}(w) \quad w = \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}$$



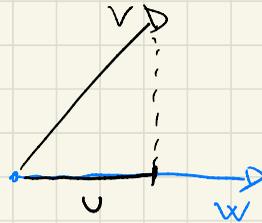
$$u' = p_w(v) = \frac{\langle v, w \rangle}{\langle w, w \rangle} w = \frac{2+0+5}{1+1+1} \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} = \frac{7}{3} \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}$$

$$u = v - u' = \begin{pmatrix} 2 \\ 0 \\ 5 \end{pmatrix} - \frac{7}{3} \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1/3 \\ 7/3 \\ 8/3 \end{pmatrix}$$

Verifica: 1)  $u \in U$  2)  $\langle u, u' \rangle = 0$   
OK

Es:  $u = p_w(v)$

$$\|u\| = \|p_w(v)\| = \frac{|\langle v, w \rangle|}{\|w\|}$$



(è equivalente a dire  $|\langle v, w \rangle| = \|u\| \cdot \|w\|$ )

$$\|u\| = \|p_w(v)\| = \left\| \underbrace{\frac{\langle v, w \rangle}{\langle w, w \rangle}}_{\text{scalare}} \underbrace{w}_{\text{vettore}} \right\| = \left| \frac{\langle v, w \rangle}{\langle w, w \rangle} \right| \cdot \|w\| = \frac{|\langle v, w \rangle|}{|\langle w, w \rangle|} \|w\|$$

$$\|\lambda w\| = |\lambda| \cdot \|w\| \quad \text{in generale}$$

$$= \frac{|\langle v, w \rangle|}{\|w\|^2} \cdot \cancel{\|w\|} = \frac{|\langle v, w \rangle|}{\|w\|}$$

$$P_w(v) = \frac{\langle v, w \rangle}{\langle w, w \rangle} w$$

Prop:  $\{v_1, \dots, v_n\}$  base ortogonale per  $V$

$v \in V$  generico. Come calcolo  $v = \lambda_1 v_1 + \dots + \lambda_n v_n$

Generalmente i  $\lambda_i$  si trovano scrivendo un sistema lineare

In questo caso

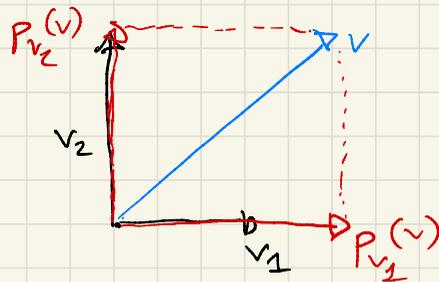
$$\lambda_i = \frac{\langle v, v_i \rangle}{\langle v_i, v_i \rangle} \quad \leftarrow$$

$$\begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} = \lambda_1 \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} + \lambda_2 \begin{pmatrix} 7 \\ 0 \\ 5 \end{pmatrix} + \lambda_3 \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$$

Troviamo  $\lambda_1, \lambda_2, \lambda_3$   
risolvendo sistema

$$v = P_{v_1}(v) + P_{v_2}(v)$$

$$v = \frac{\langle v, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 + \frac{\langle v, v_2 \rangle}{\langle v_2, v_2 \rangle} v_2$$



Es:  $B = \left\{ \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix} \right\}$

$v_1 \quad v_2 \quad v_3$

PRODOTTO VETTORIALE

$$(1 \ 1 \ 0) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$$

$x + y = 0$

$$(1 \ -1 \ 1) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$$

$x - y + z = 0$

$$\dots \begin{cases} x + y = 0 \\ x - y + z = 0 \end{cases}$$

$x \wedge v_1 \times v_2$  è ortogonale sia a  $v_1$  che a  $v_2$

$$\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \times \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix}$$

Scrivere le coordinate di  $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$  rispetto a questa base.

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \frac{\langle \begin{pmatrix} x \\ y \\ z \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \rangle}{\langle \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \rangle} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \frac{\langle \begin{pmatrix} x \\ y \\ z \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} \rangle}{\langle \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} \rangle} \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} + \frac{\langle \begin{pmatrix} x \\ y \\ z \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix} \rangle}{\langle \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix} \rangle} \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix}$$

$$= \frac{x+y}{2} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \frac{x-y+z}{3} \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} + \frac{x-y-2z}{6} \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix}$$

Oss: Se  $B = \{v_1, \dots, v_n\}$  è **ORTONORMALE**

$$\langle v_i, v_i \rangle = 1 \quad \text{quindi} \quad \frac{\langle v_i, v_i \rangle}{\langle v_i, v_i \rangle} = \langle v_i, v_i \rangle$$

Per qualsiasi  $v \in V$  si ottiene

$$v = \langle v, v_1 \rangle v_1 + \langle v, v_2 \rangle v_2 + \langle v, v_3 \rangle v_3 + \dots + \langle v, v_n \rangle v_n$$

Esempio:  $\{e_1, e_2, \dots, e_n\} = \mathcal{C}$  è ortonormale ( $\mathbb{R}^n$  euclideo)

$$x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = x_1 e_1 + x_2 e_2 + \dots + x_n e_n$$

$\uparrow$                        $\uparrow$   
 $\langle x, e_1 \rangle$              $\langle x, e_2 \rangle$

$$v_1 = \begin{pmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{pmatrix} \quad v_2 = \begin{pmatrix} -\sqrt{2}/2 \\ \sqrt{2}/2 \end{pmatrix}$$

$$\|v_1\| = \sqrt{\frac{1}{2} + \frac{1}{2}} = 1$$

$$\begin{pmatrix} 3 \\ 2 \\ \vdots \\ v \end{pmatrix} = \underbrace{\langle v, v_1 \rangle}_{5 \frac{\sqrt{2}}{2}} v_1 + \langle v, v_2 \rangle v_2 = 5 \frac{\sqrt{2}}{2} \begin{pmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{pmatrix} - \frac{\sqrt{2}}{2} \begin{pmatrix} -\sqrt{2}/2 \\ \sqrt{2}/2 \end{pmatrix}$$

